

A Toolbox of Level Set Methods

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Level Set Methods

- Numerical algorithms for dynamic implicit surfaces and Hamilton-Jacobi partial differential equations
- Applications in
 - Graphics, Computational Geometry and Mesh Generation
 - Differential Games
 - Financial Mathematics and Stochastic Differential Equations
 - Fluid and Combustion Simulation
 - Image Processing and Computer Vision
 - Robotics, Control and Dynamic Programming
 - Verification and Reachable Sets

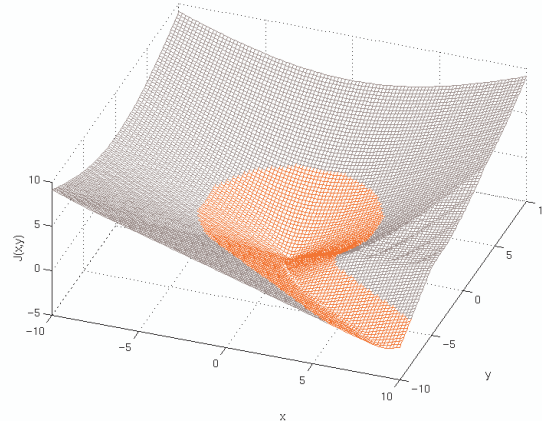
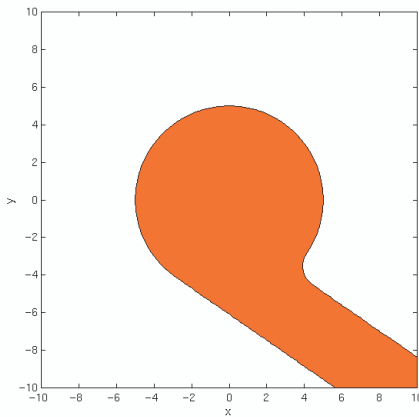
Implicit Surface Functions

- Surface $S(t)$ and/or set $G(t)$ are defined implicitly by an isosurface of a scalar function $\phi(x,t)$, with several benefits
 - State space dimension does not matter conceptually
 - Surfaces automatically merge and/or separate
 - Geometric quantities are easy to calculate

$$\phi : \mathbb{R}^n \times \mathbb{R} \rightarrow \mathbb{R}$$

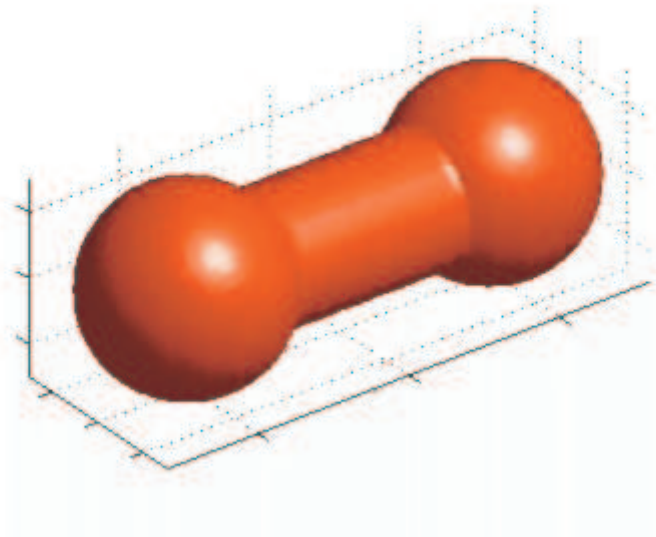
$$\mathcal{G}(t) = \{x \in \mathbb{R}^n \mid \phi(x, t) \leq 0\}$$

$$S(t) = \partial\mathcal{G}(t) = \{x \in \mathbb{R}^n \mid \phi(x, t) = 0\}$$

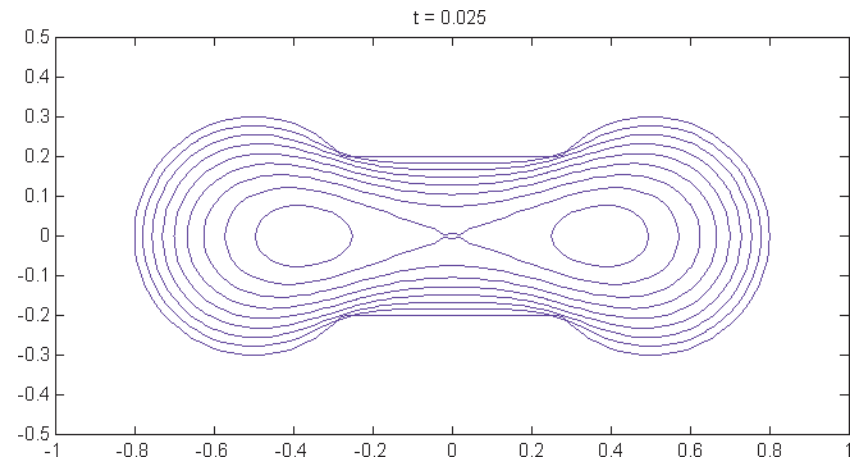


Implicit Surface Benefits

- Easy to represent a variety of shapes
- Unified framework for many types of motion
- Surface parameters easily approximated
- Topological changes are automatic
- Conceptual complexity independent of dimension
- Easy to visualize
- Easy to implement (?)



shrinking dumbbell



contour slice through midplane

Hamilton-Jacobi Equations

$$D_t\varphi(x, t) + G(x, t, \varphi, \nabla\varphi, D_x^2\varphi) = 0$$

$$\varphi(x, 0) = g(x) \text{ bounded and continuous}$$

$$G(x, t, r, p, \mathbf{X}) \leq G(x, t, s, p, \mathbf{Y}), \text{ if } r \leq s \text{ and } \mathbf{Y} \leq \mathbf{X}$$

- Time-dependent partial differential equation (PDE)
 - With second derivative terms: degenerate hyperbolic PDE
- In general, classical solution will not exist
 - Viscosity solution φ will be continuous but not differentiable
- For example, classical Hamilton-Jacobi-Bellman
 - Finite horizon optimal cost leads to terminal value PDE

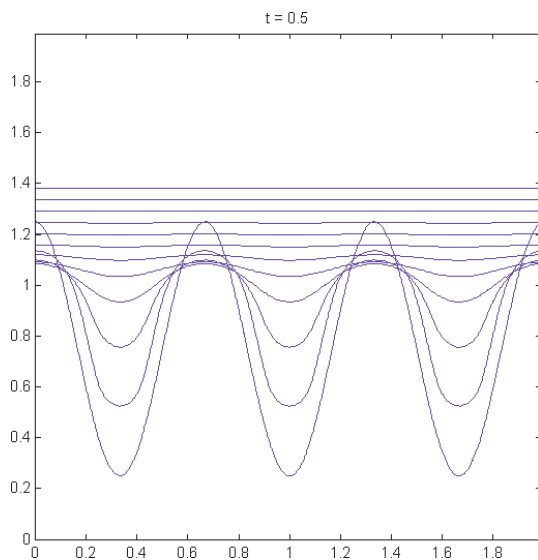
$$\varphi(x(t), t) = \min_{u(\cdot)} \left[g(x(T)) + \int_t^T \ell(x(s), u(s)) ds \right]$$

$$D_t\varphi(x, t) + \min_u [\nabla\varphi(x, t) \cdot f(x, u) + \ell(x, u)] = 0$$

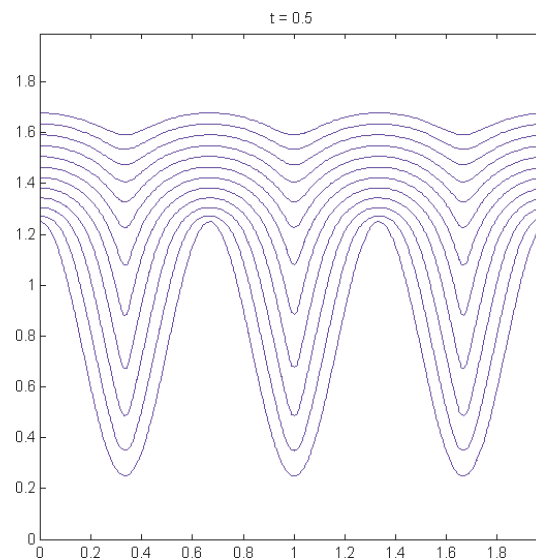
Viscosity Solution

- Well defined weak solution of HJ PDE
 - Limit of vanishing viscosity solution, where it exists
 - Kinks form where characteristics cross
- Example

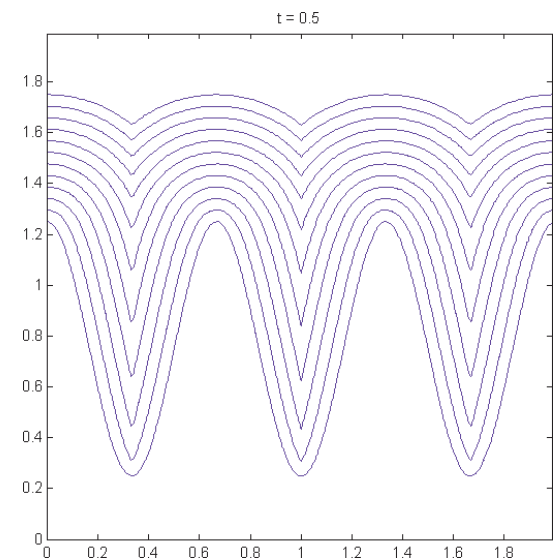
$$D_t\phi(x, t) + (1 - b\kappa(x, t))\|\nabla\phi(x, t)\| = 0$$



$b = 0.25$



$b = 0.025$



$b = 0$

The Toolbox: What Is It?

- A collection of Matlab routines for level set methods
 - Fixed Cartesian grids
 - Arbitrary dimension (computationally limited)
 - Vectorized code achieves reasonable speed
 - Direct access to Matlab debugging and visualization
 - Source code is provided for all toolbox routines
- Underlying algorithms
 - Solve various forms of Hamilton-Jacobi PDE
 - First and second spatial derivatives
 - First temporal derivatives
 - High order accurate approximation schemes
 - Explicit temporal integration

The Toolbox: What Can It Do?

$0 = D_t \phi(x, t)$	temporal derivative
$+ v(x, t) \cdot \nabla \phi(x, t)$	convection
$+ a(x, t) \ \nabla \phi(x, t)\ $	normal motion
$+ \text{sign}(\phi(x, 0)) (\ \nabla \phi(x, t)\ - 1)$	reinitialization
$+ H(x, t, \phi, \nabla \phi)$	general HJ
$- b(x, t) \kappa(x, t) \ \nabla \phi(x, t)\ $	mean curvature
$- \text{trace}[\mathbf{L}(x, t) D_x^2 \phi(x, t) \mathbf{R}(x, t)]$	stochastic DEs
$+ \lambda(x, t) \phi(x, t)$	discounting
$+ F(x, t, \phi),$	forcing

$$D_t \phi(x, t) \geq 0, \quad D_t \phi(x, t) \leq 0, \quad \text{growth constraints}$$

$$\phi(x, t) \leq \psi(x, t), \quad \phi(x, t) \geq \psi(x, t), \quad \text{masking constraints}$$

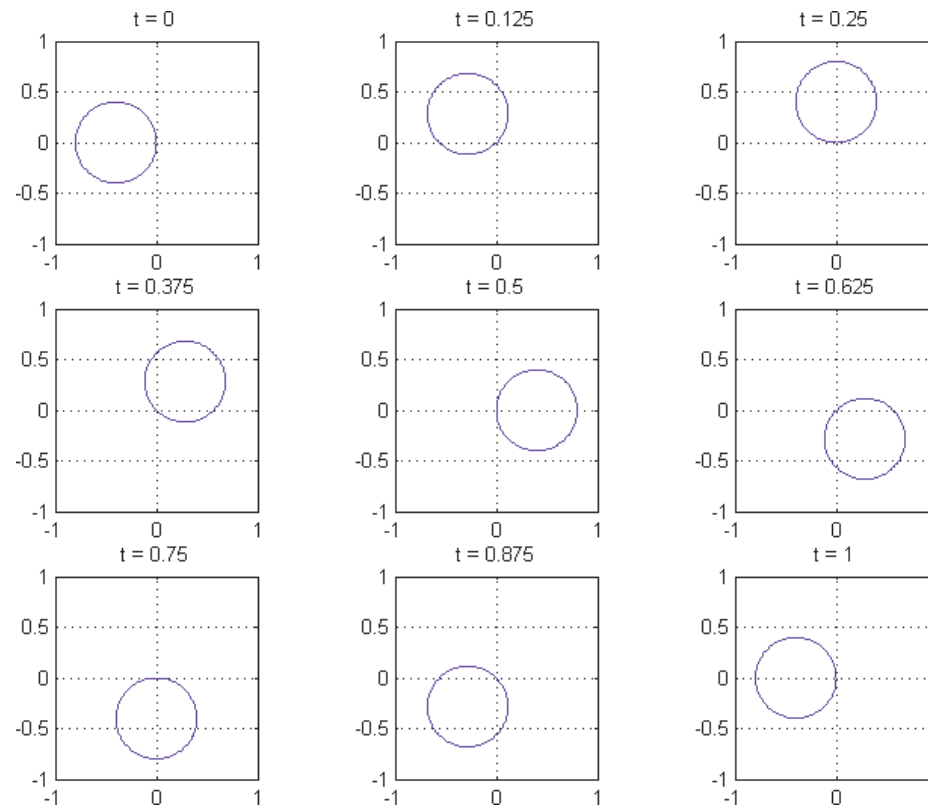
$$\phi : \mathbb{R}^n \rightarrow \mathbb{R}^m \text{ vector level sets}$$

Convective Flow

- Motion by externally generated velocity field

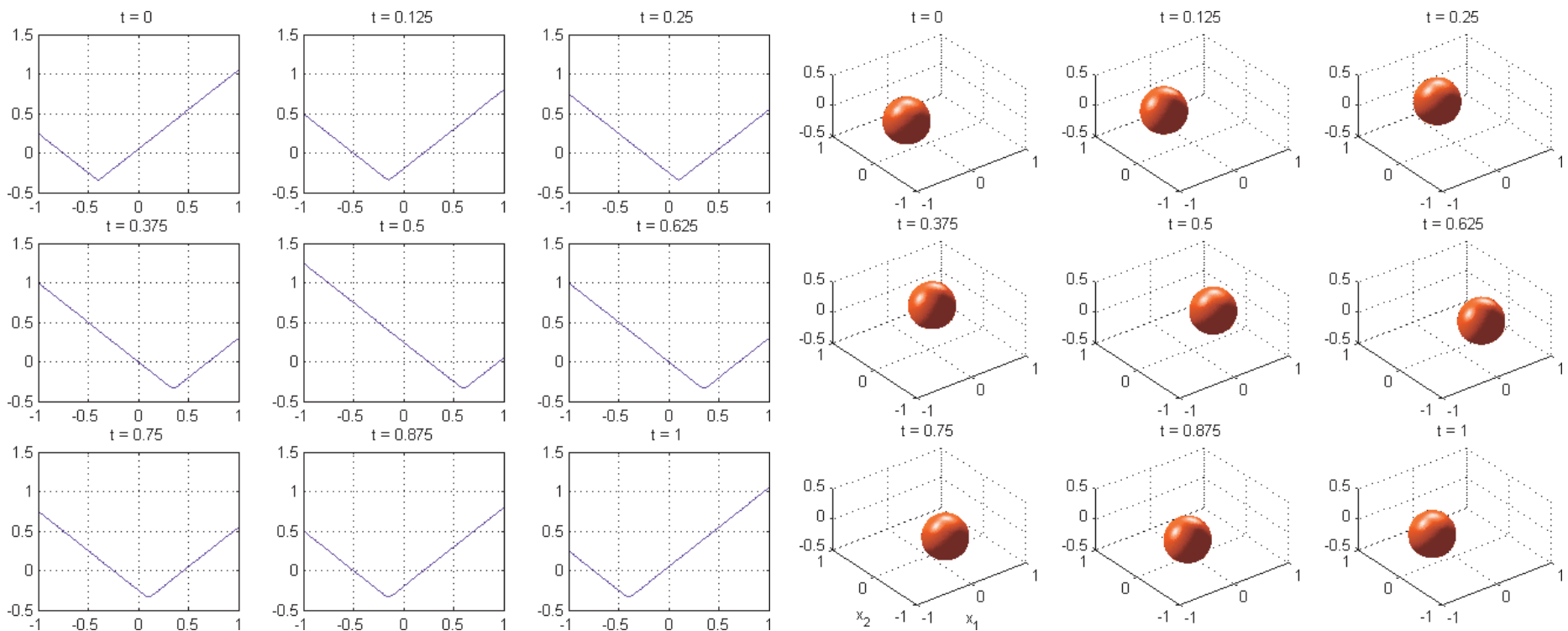
$$D_t \phi(x, t) + v(x, t) \cdot \nabla \phi(x, t) = 0$$

- Example: rigid body rotation about the origin



Dimensionally Flexible

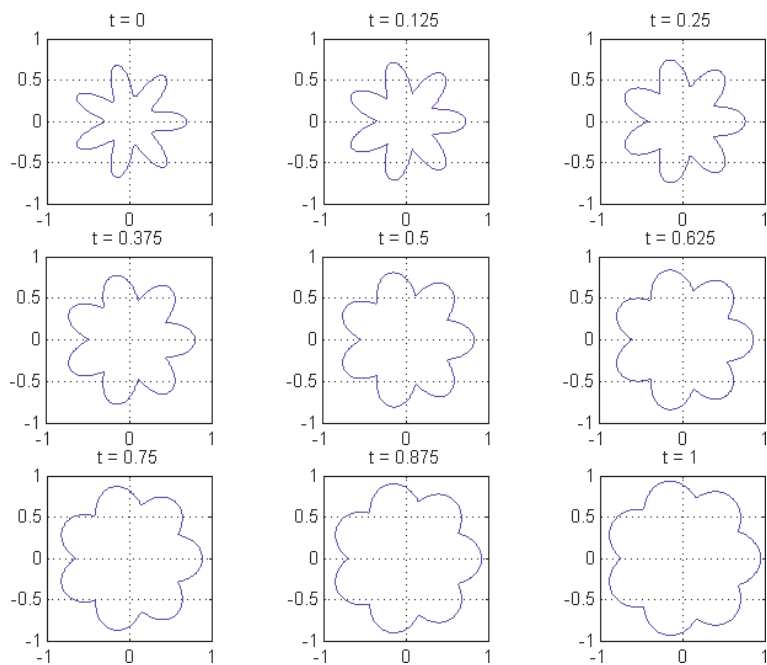
- Core code is dimensionally independent
 - Cost in memory and computation is exponential
 - Visualization in dimensions four and above is challenging
 - Dimensions one to three are quite feasible



Motion in the Normal Direction

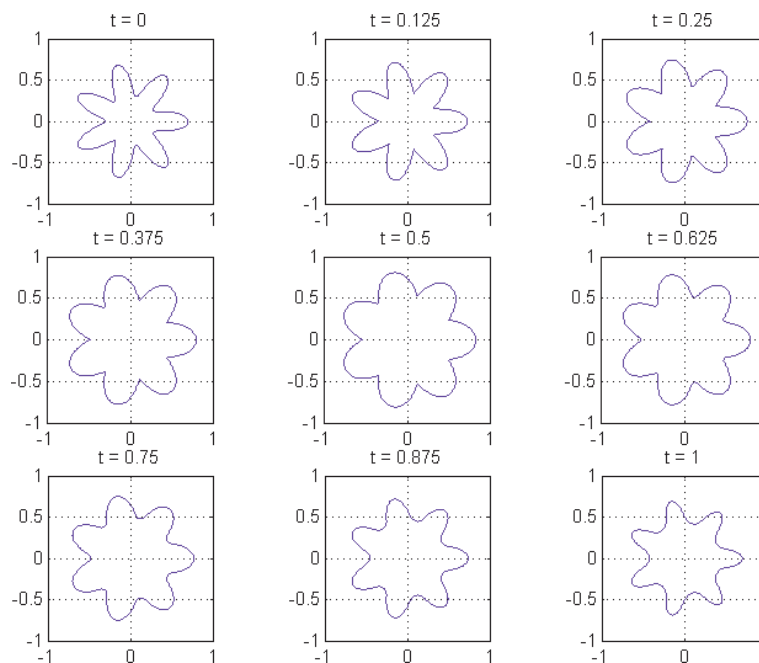
- Motion by externally generated speed function

$$D_t\phi(x, t) + a(x, t)\|\nabla\phi(x, t)\| = 0$$



constant outward speed

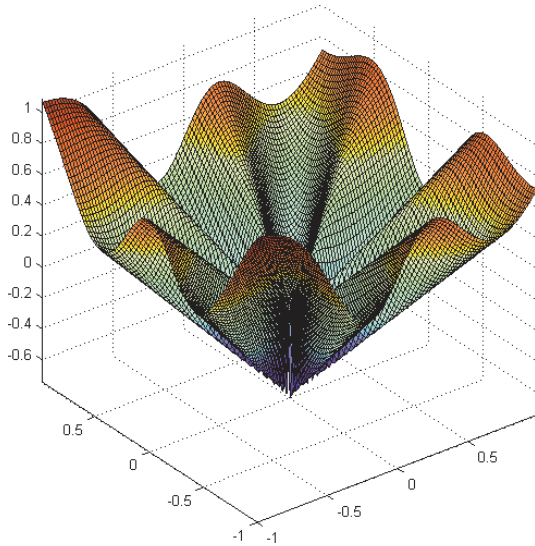
constant speed switches direction outward at first, inward thereafter



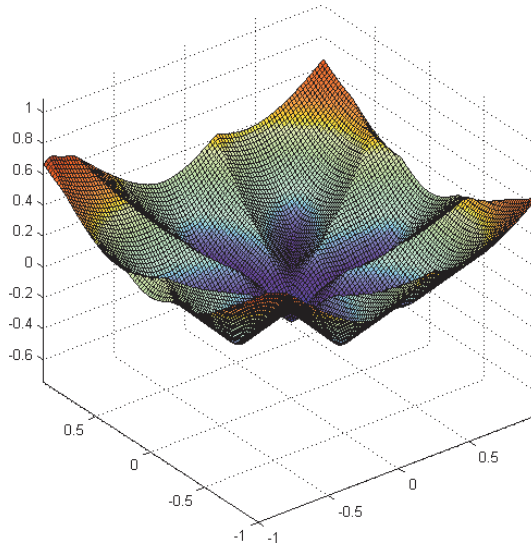
Reinitialization Equation

- Returning the gradient to unit magnitude

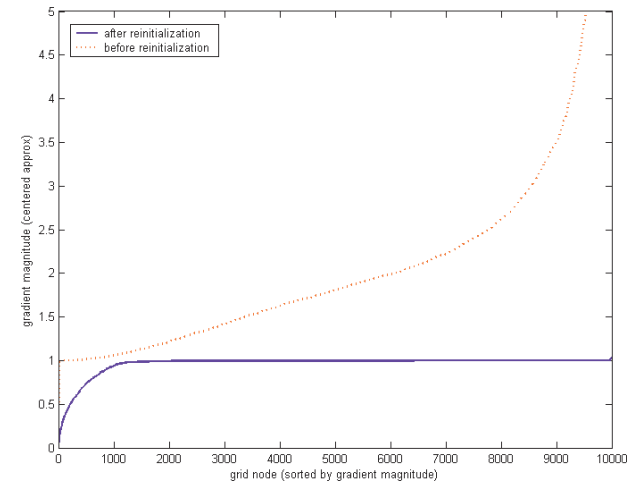
$$D_t\phi(x, t) + \text{sign}(\phi(x, 0))(\|\nabla\phi(x, t)\| - 1) = 0$$



initial implicit
surface function



reinitialized to
signed distance



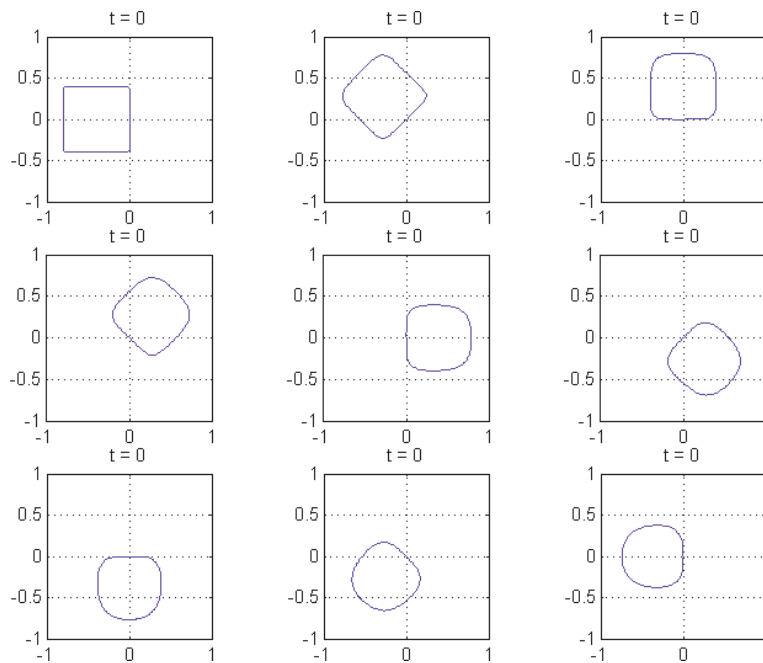
compare gradient
magnitudes

General Hamilton-Jacobi

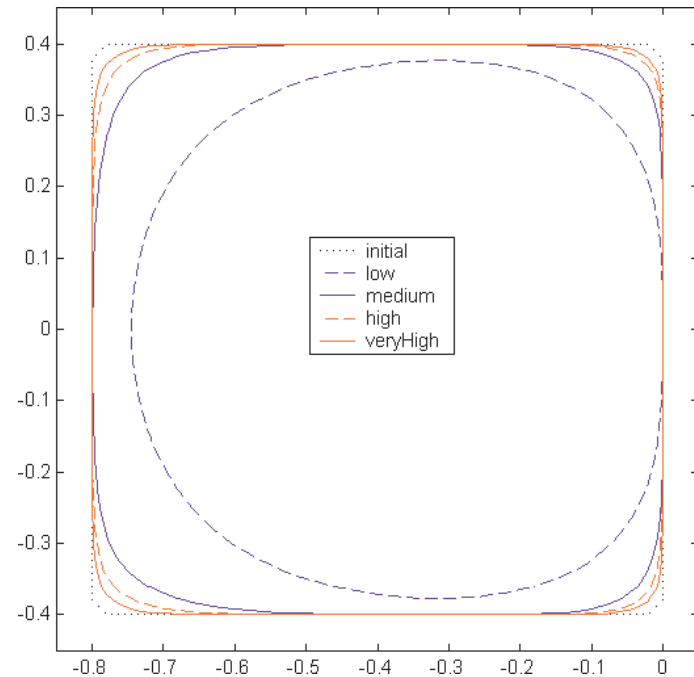
- Motion may depend nonlinearly on gradient

$$D_t\phi(x, t) + H(x, t, \nabla\phi(x, t)) = 0$$

- Example: rigid body rotation about the origin



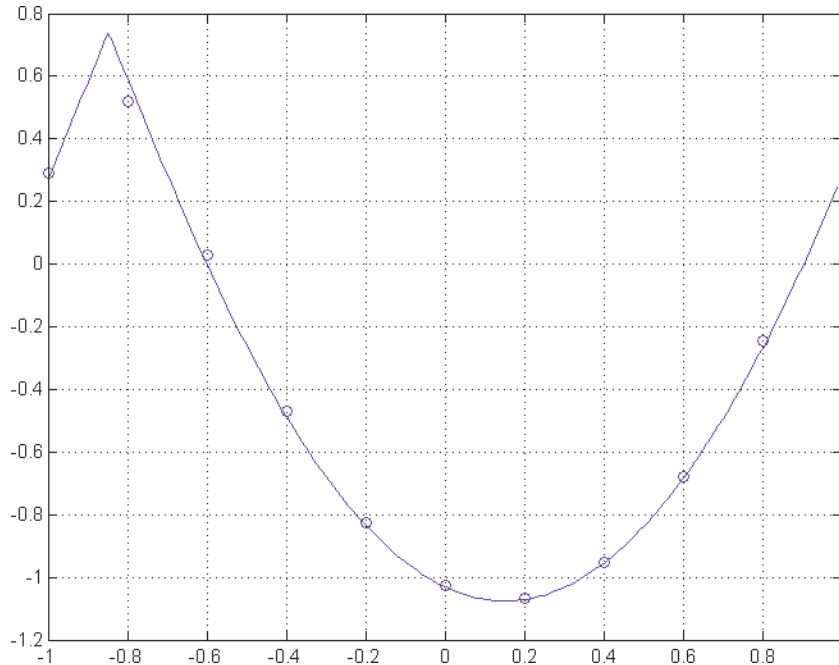
rotate a square once around



compare errors of various schemes

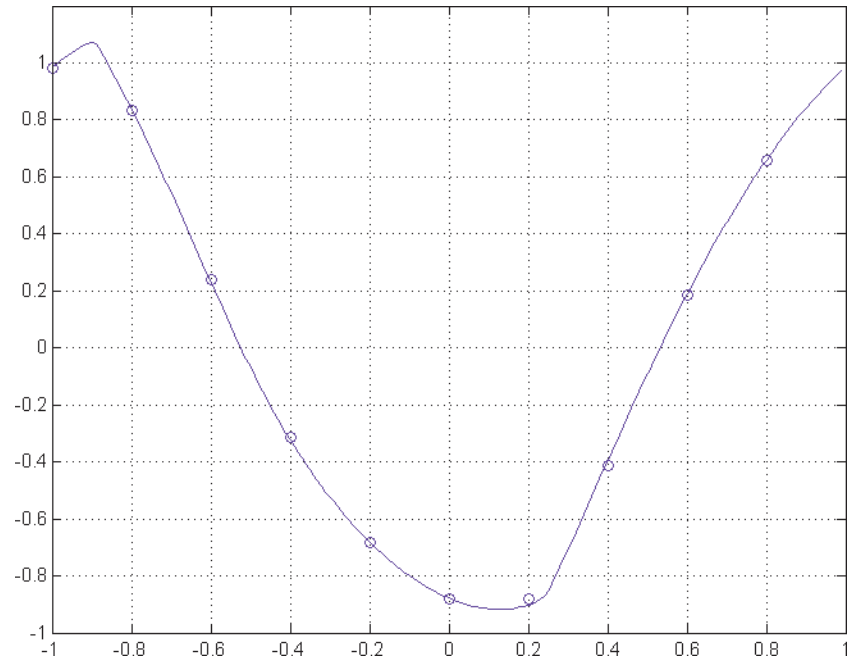
General Hamilton-Jacobi

$$D_t\phi(x, t) + H(x, t, \nabla\phi(x, t)) = 0$$



$$H(x, t, p) = \frac{1}{2} (\alpha + \sum_i p_i)^2$$

Burgers' equation



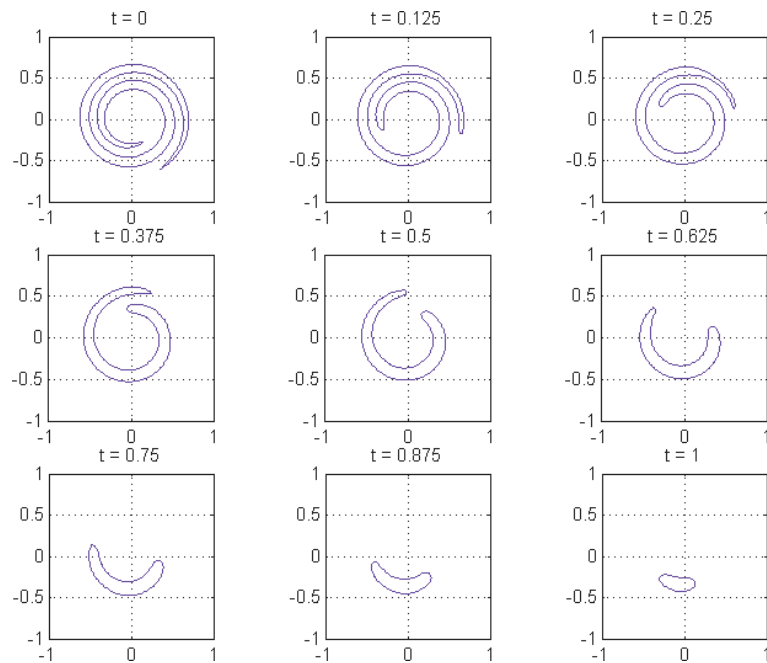
$$H(x, t, p) = -\cos(\alpha + \sum_i p_i)$$

Nonconvex Hamiltonian

Motion by Mean Curvature

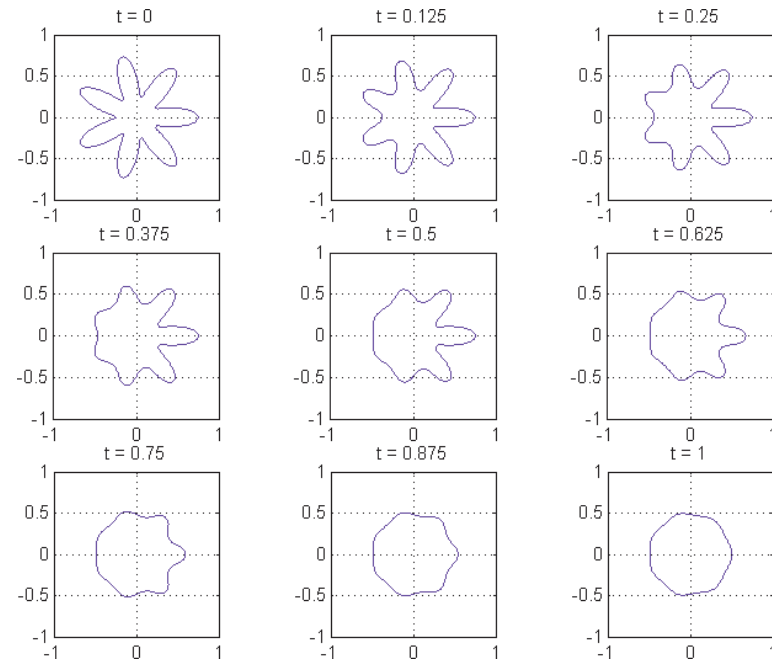
- Interface speed depends on its curvature κ

$$D_t \phi(x, t) - b(x, t) \kappa(x, t) \|\phi(x, t)\| = 0$$



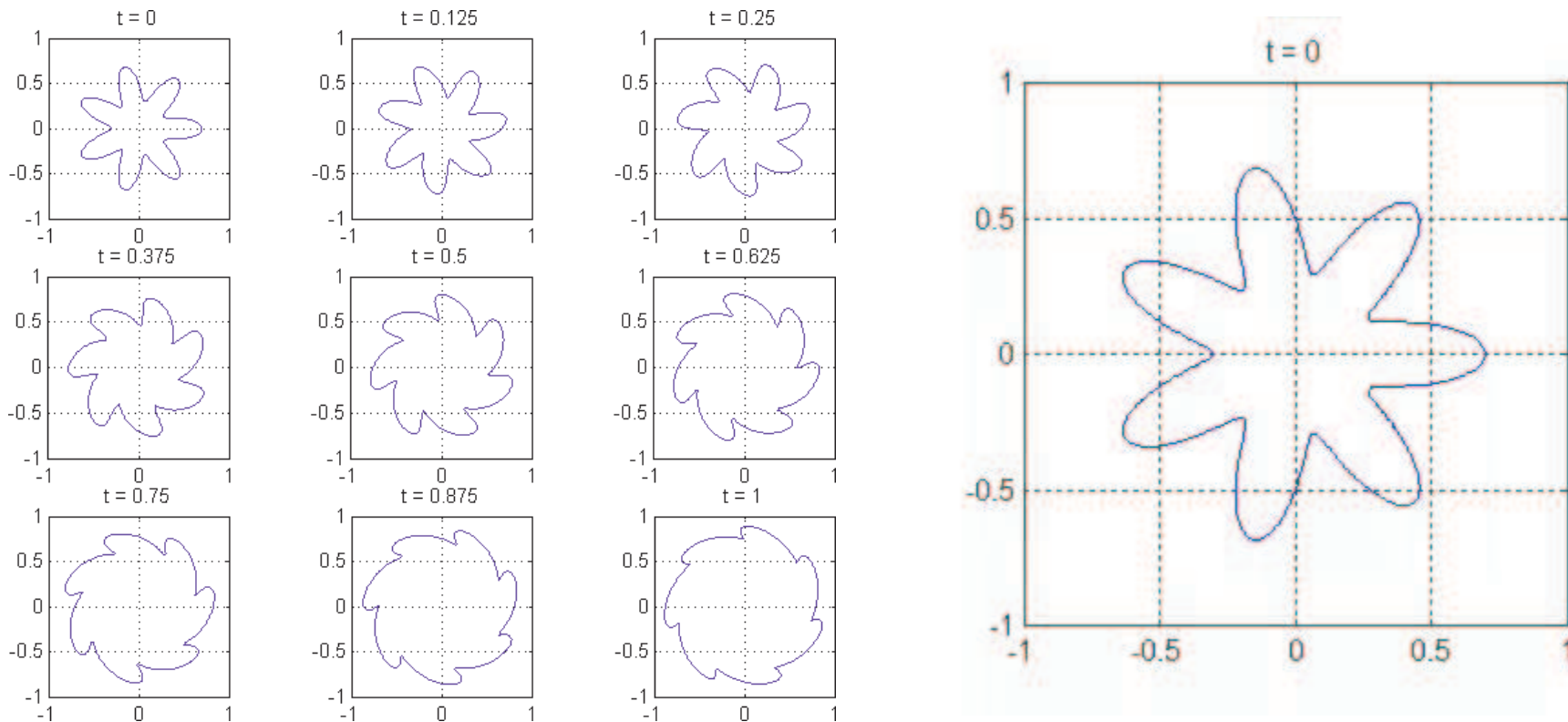
shrinking spiral

shrinking star
speed depends on time



Combining Terms

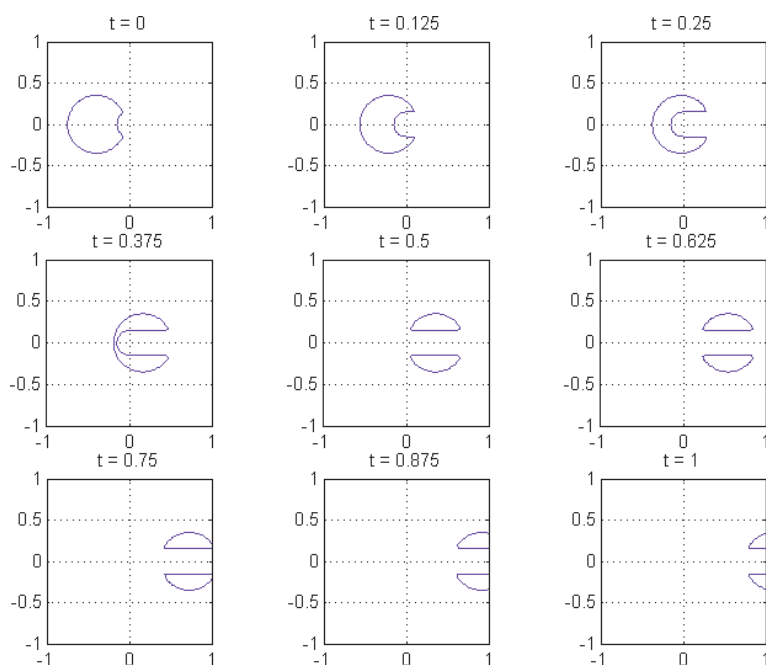
- Terms can be combined to generate complex but accurate motion
 - Example: rotation plus outward motion in normal direction



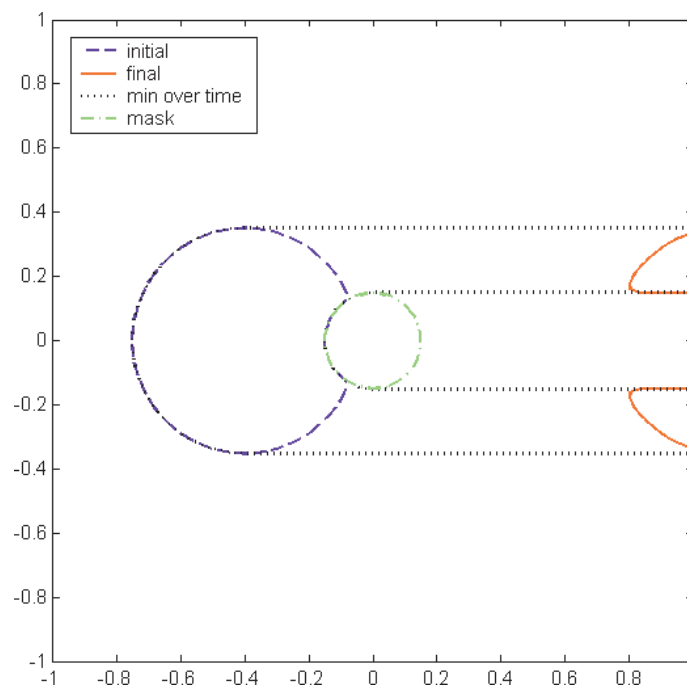
Constraints on Function Value

- Level set function constrained by user supplied implicit surface function
 - Example: masking a region of the state space

$$\phi(x, t) \leq \psi(x) \quad \phi(x, t) \geq \psi(x)$$



convective motion to the right



mask with small circle at origin

Constraints on Temporal Derivative

- Sign of temporal derivative controls whether implicit set can grow or shrink

$$D_t\phi(x, t) \leq 0 \quad D_t\phi(x, t) \geq 0$$

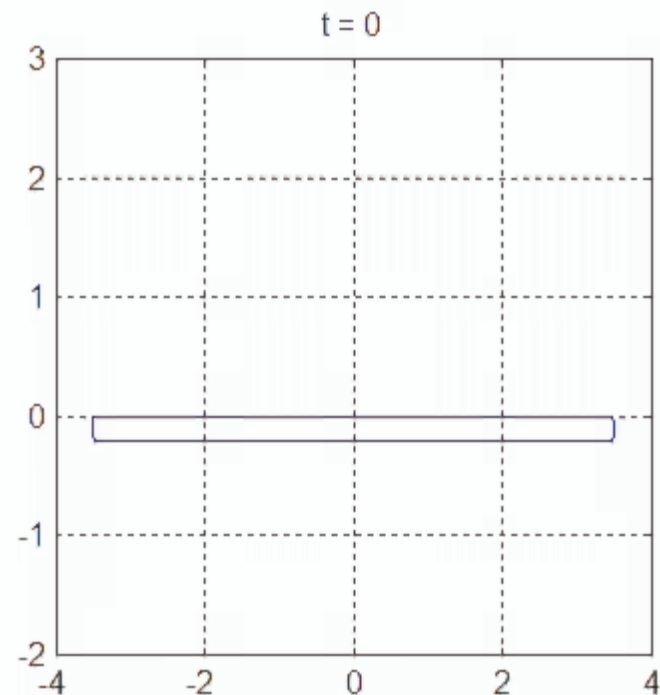
- Example: reachable set only grows

$$\frac{d}{dt} \begin{bmatrix} x \\ y \end{bmatrix} = W_p \begin{bmatrix} 0 \\ -1 \end{bmatrix} + \frac{W_p}{R} \begin{bmatrix} y \\ -x \end{bmatrix} b + 2W_e \min\left(\sqrt{x^2 + y^2}, S\right) a$$

$$a \in \mathbb{R}^2, \|a\| \leq 1$$

$$b \in [-1, +1]$$

W_p, W_e, R, S constant



Stochastic Differential Equations (v1.1)

- Itô stochastic differential equation

$$dx(t) = f(x(t), t)dt + \sigma(x(t), t)dB(t)$$

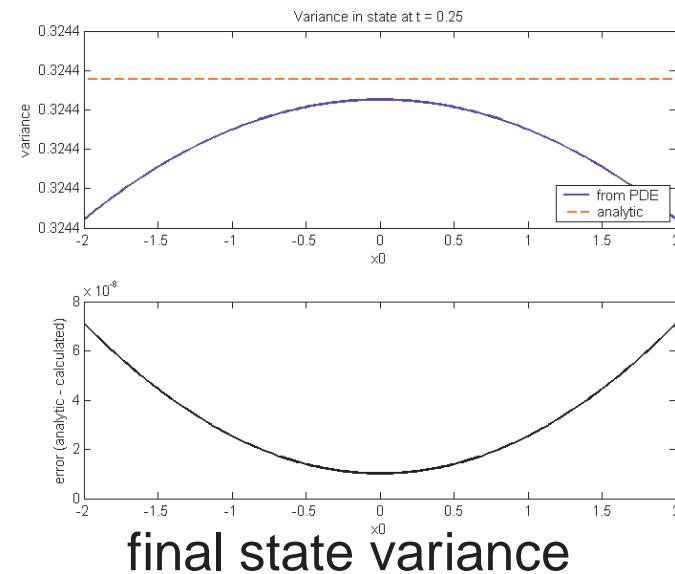
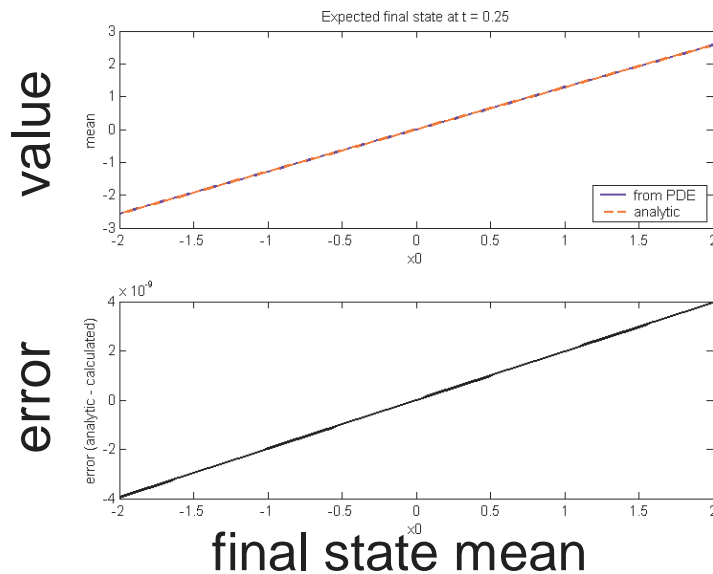
- Kolmogorov or Fokker-Planck equation for expected outcome

$$D_t\phi + f^T\nabla\phi - \frac{1}{2}\text{trace}[\sigma\sigma^TD_x^2\phi] = 0$$

- Example: linear DE with additive noise

$$f(x, t) = ax, \sigma(x, t) = b \text{ where } a = 1, b = 0.1$$

$t = 0.25$



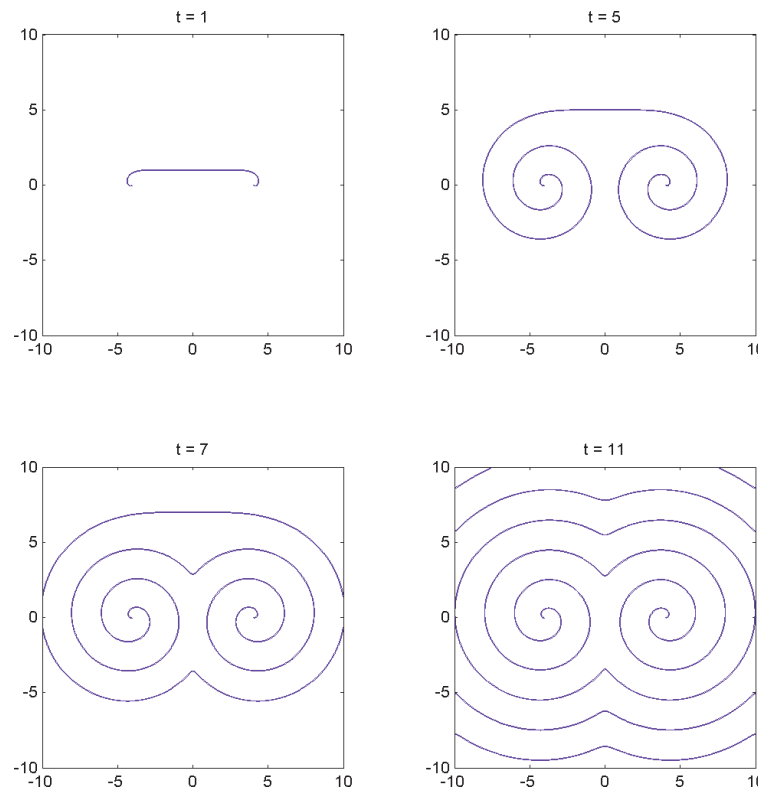
Open Curves by Vector Level Sets (v1.1)

- Normal level set methods can only represent closed curves
- Evolve two level sets in unison to represent an open curve Γ

$$D_t\phi - \text{sign}(\psi) [\lambda \text{sign}(\psi)\kappa(\phi) - 1] |\nabla\phi| = 0$$

$$D_t\psi - \text{sign}(\phi) [\lambda \text{sign}(\phi)\kappa(\psi) + 1] |\nabla\psi| = 0$$

$$\Gamma(t) = \{x \mid \phi(x, t) = 0 \wedge \psi(x, t) > 0\}$$



Continuous Reachable Sets

- Nonlinear dynamics with adversarial inputs

$$D_t \phi(x, t) + \min [0, H(x, \nabla \phi(x, t))] = 0$$

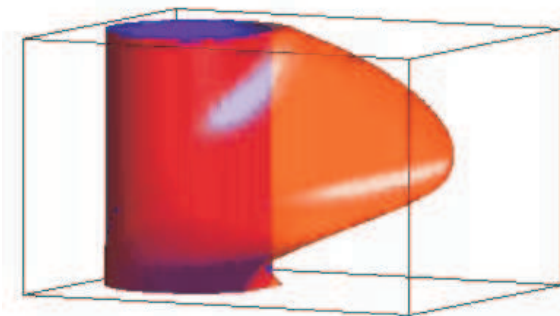
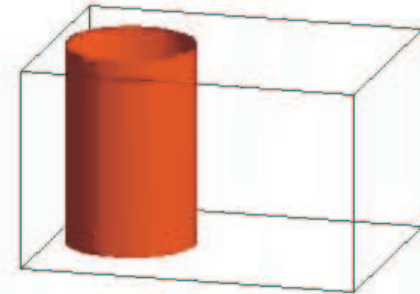
$$H(x, p) = \max_{a \in \mathcal{A}} \min_{b \in \mathcal{B}} [p \cdot f(x, a, b)]$$

$$\begin{aligned} \frac{d}{dt} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} &= \begin{bmatrix} -v_a + v_b \cos x_3 + ax_2 \\ v_b \sin x_3 - ax_1 \\ b - a \end{bmatrix} \\ &= f(x, a, b) \end{aligned}$$

$$a \in \mathcal{A} = [-1, +1]$$

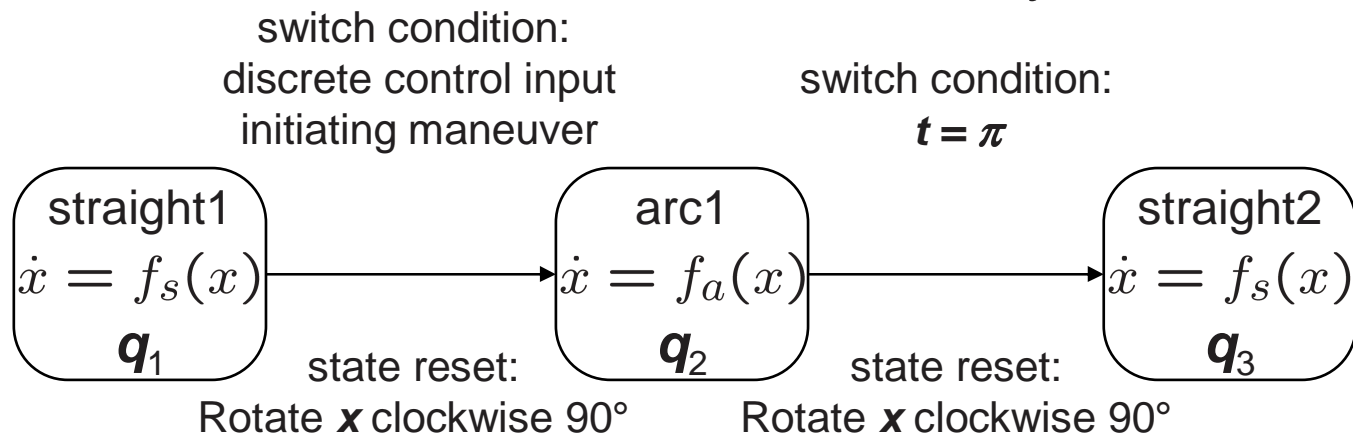
$$b \in \mathcal{B} = [-1, +1]$$

$$v_a, v_b \text{ constant}$$



Hybrid System Reachable Sets

- Mixture of continuous and discrete dynamics

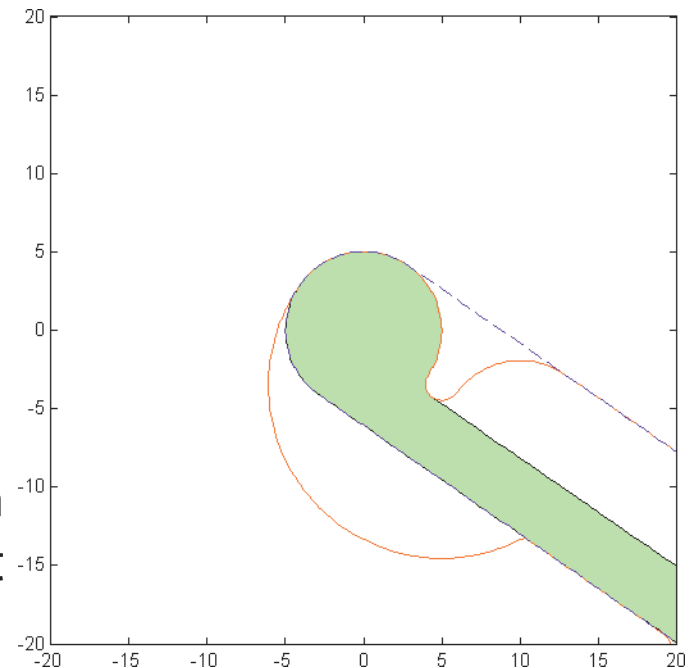


$$f_s(x) = \begin{bmatrix} -v_a + v_b \cos \psi_r \\ v_a \sin \psi_r \end{bmatrix}$$

$$f_a(x) = \begin{bmatrix} -v_a + v_b \cos \psi_r + \omega x_2 \\ v_a \sin \psi_r - \omega x_1 \end{bmatrix}$$

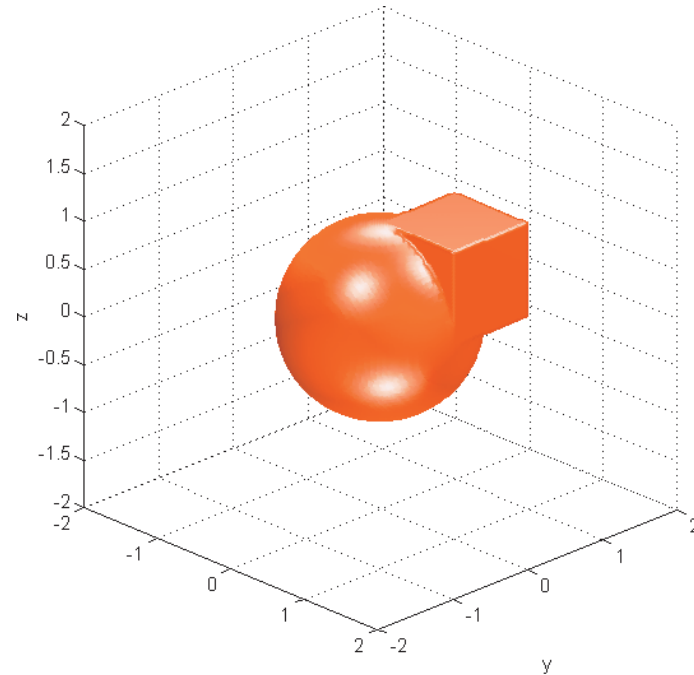
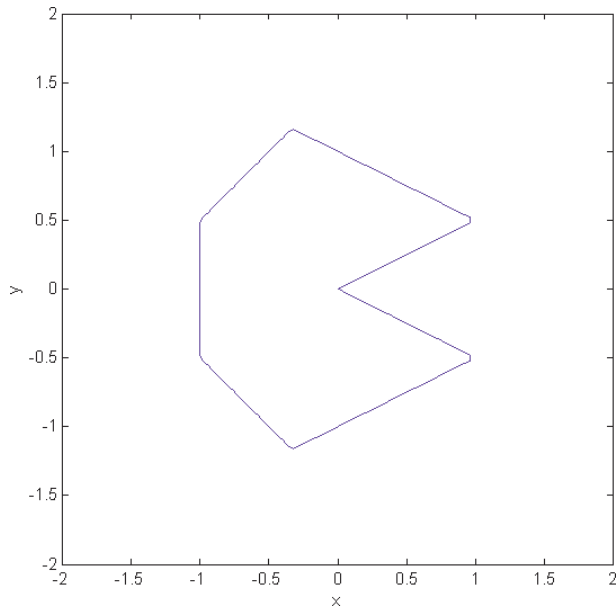
v_a, v_b, ψ_r, ω constant

set of states leading to collision
whether maneuver is initiated or not



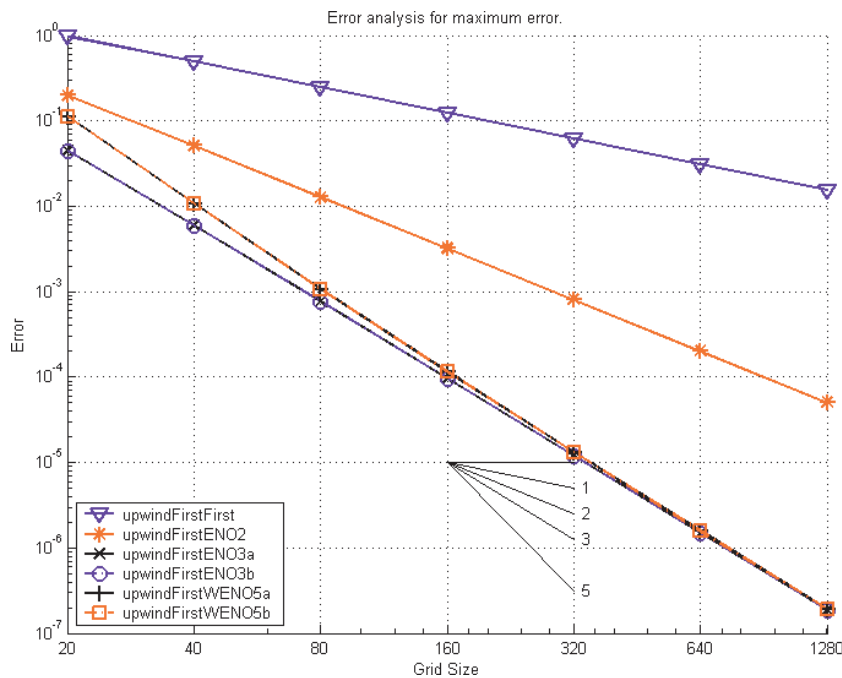
Constructive Solid Geometry

- Simple geometric shapes have simple algebraic implicit surface functions
 - Circles, spheres, cylinders, hyperplanes, rectangles
- Simple set operations correspond to simple mathematical operations on implicit surface functions
 - Intersection, union, complement, set difference

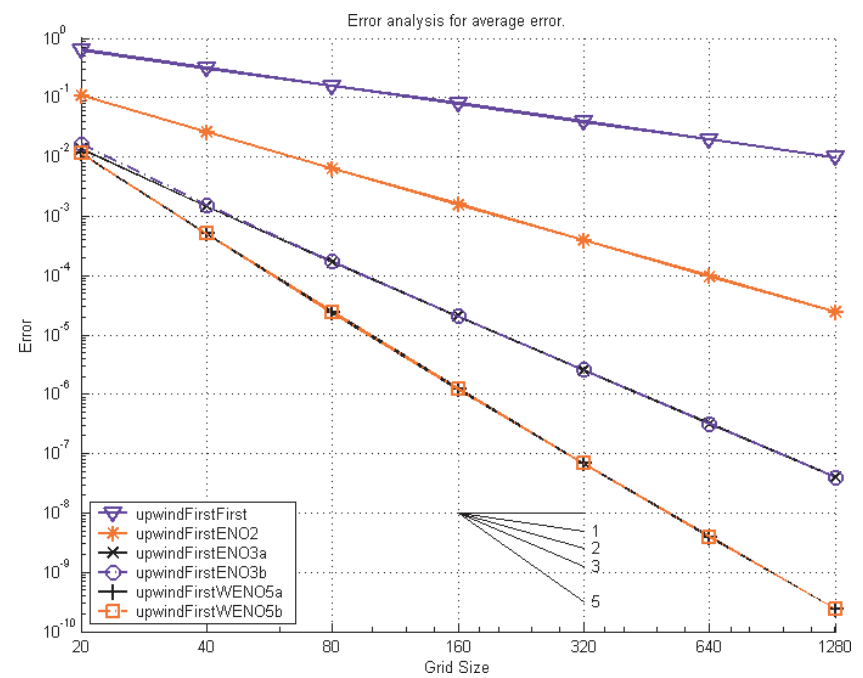


High Order Accuracy

- Temporally: explicit, Total Variation Diminishing Runge-Kutta integrators of order one to three
- Spatially: (Weighted) Essentially Non-Oscillatory upwind finite difference schemes of order one to five
 - Example: approximate derivative of function with kinks



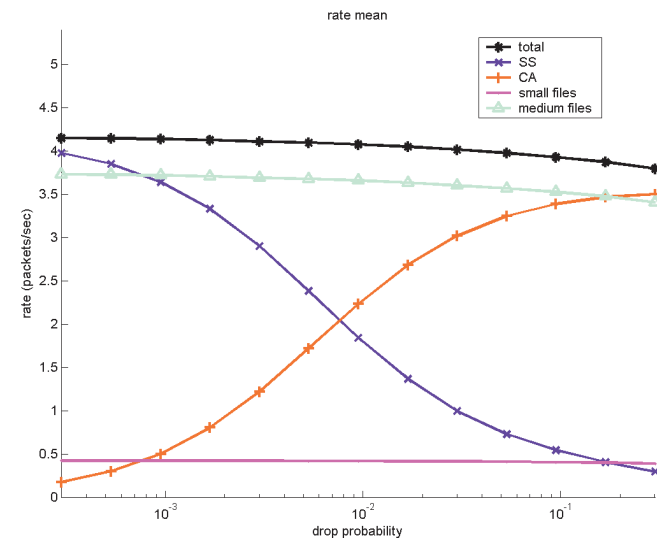
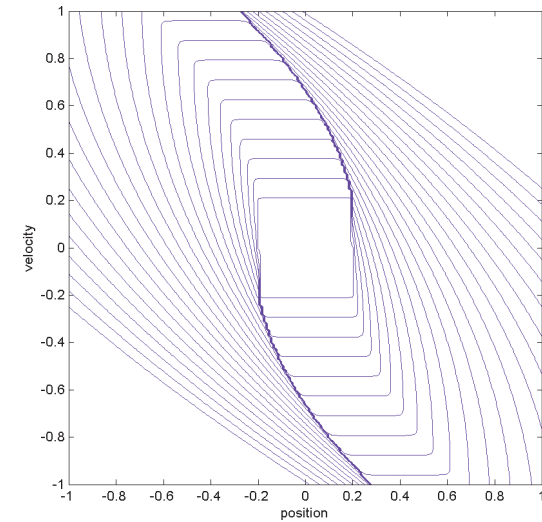
maximum error



average error

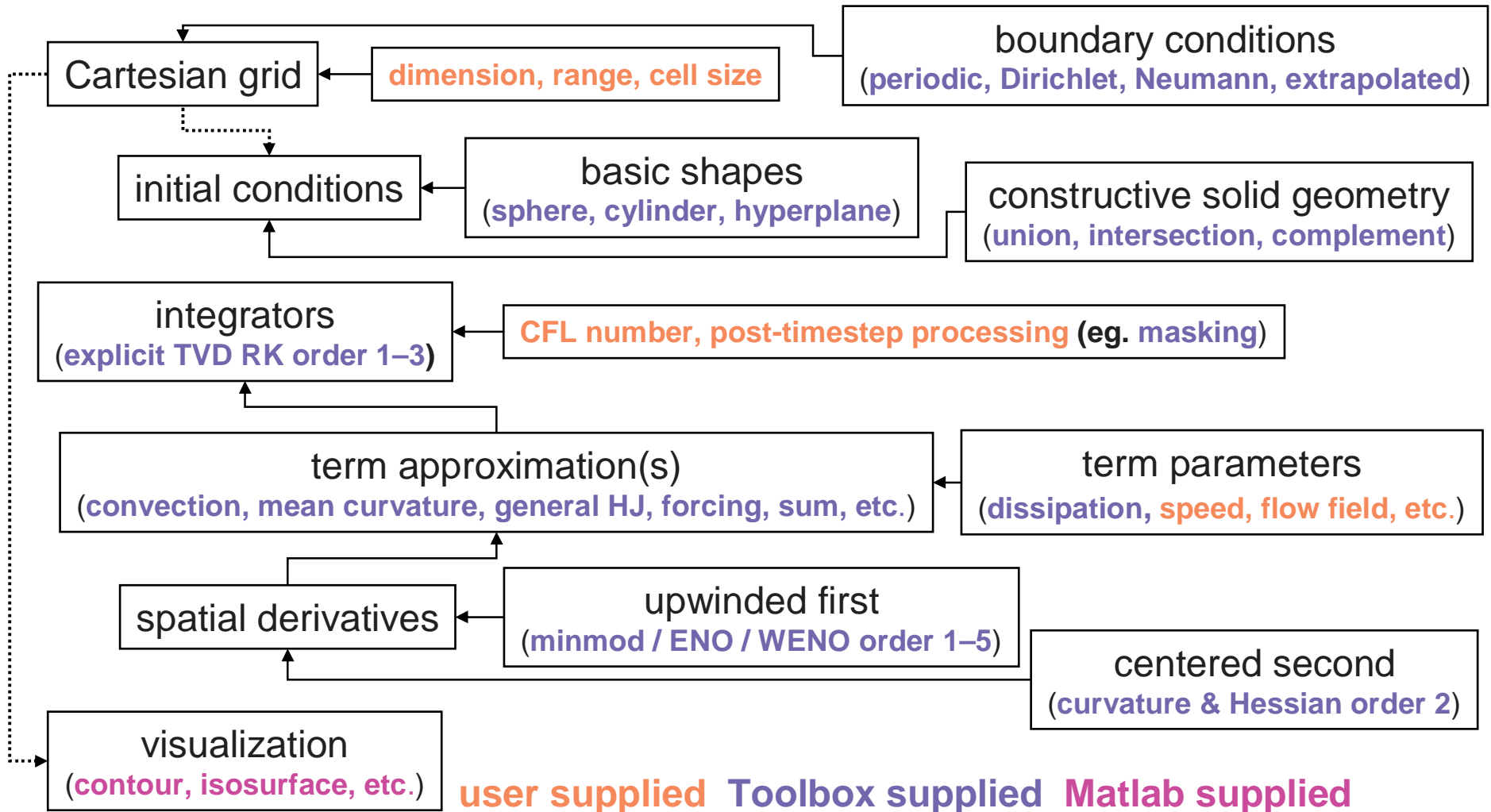
Other Available Examples

- Hybrid Systems Computation & Control
 - Mitchell & Templeton (2005)
 - Stationary HJ PDE for minimum time to reach or cost to go
 - Stochastic hybrid system model of Internet TCP transmission rate
- Journal of Optimization Theory & Applications
 - Kurzhanski, Mitchell & Varaiya (to appear 2006)
 - State constrained optimal control



The Toolbox: How to Use It

- Cut and paste from existing examples
- Most code is for initialization and visualization

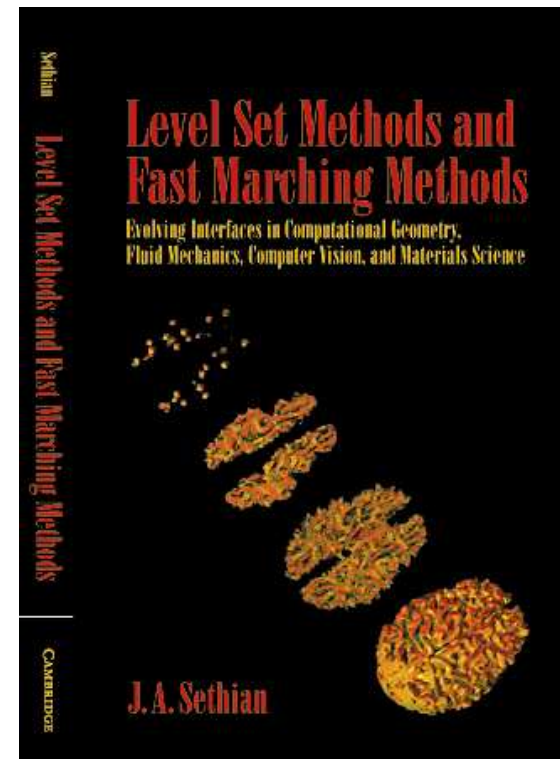
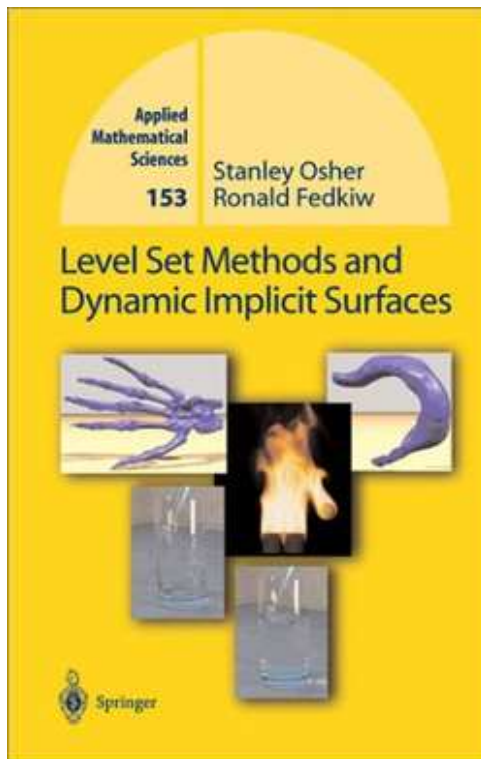


Future Work

- Algorithms
 - Implicit temporal integrators
 - Fast methods for stationary Hamilton-Jacobi
 - General boundary conditions
 - Other numerical Hamiltonians
 - Monotone schemes for second derivatives
 - ENO / WENO function value interpolation
 - Particle level set methods
 - Adaptive grids
- More application examples
 - Surfaces of codimension two
 - Hybrid system reachable sets and verification
 - Path planning for robotics
 - Image processing, financial math, fluid dynamics, etc.

The Toolbox is not a Tutorial

- Users will need to read the literature
- Two textbooks are available
 - Osher & Fedkiw (2002)
 - Sethian (1999)



The Toolbox: Why Use It?

- Dynamic implicit surfaces and Hamilton-Jacobi equations have many practical applications
- The toolbox provides an environment for exploring and experimenting with level set methods
 - Fourteen examples
 - Approximations of most common types of motion
 - High order accuracy
 - Arbitrary dimension
 - Reasonable speed with vectorized code
 - Direct access to Matlab debugging and visualization
 - Source code for all toolbox routines
- The toolbox is free for research use

<http://www.cs.ubc.ca/~mitchell/ToolboxLS>

A Toolbox of Level Set Methods

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