



# **Interactive Visualization of the Stock Market Graph**

**Presented by Camilo Rostoker**  
**rostokec@cs.ubc.ca**

**Department of Computer Science**  
**University of British Columbia**



# Overview

1. Introduction
2. The Market Graph
3. Motivation
4. Visualization Goals
5. Solutions & Methods
6. Future Work
7. Conclusion
8. Demo



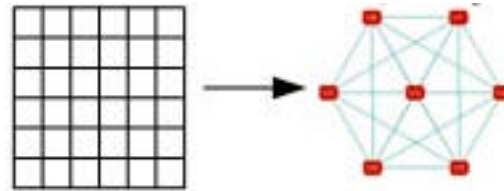
# Stock Market Data

- Huge amounts of accessible data on a daily basis
- Consists of a variety of fields such as price, volume, change
- Stock price interactions form a complex system
- Want to understand these interactions of the subsystems



# Constructing the Market Graph

1. From a dataset, compute the correlation matrix



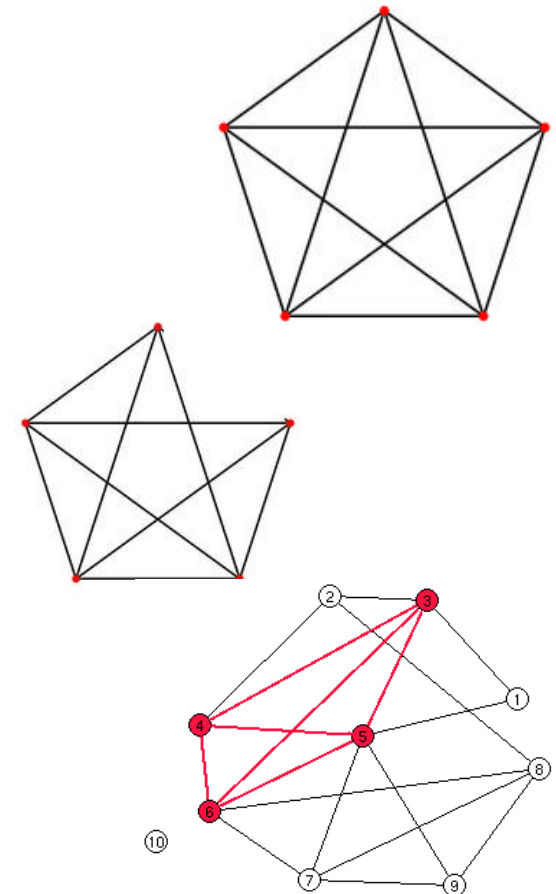
2. Convert correlation matrix to a graph, where
  - Vertices represent stocks
  - Edges represents a relationships between two stocks

$$\text{correlation}(\text{stock1}, \text{stock2}) > \text{THRESHOLD}$$



# What Are We Visualizing?

- Find clusters/groups of stocks that exhibit certain trading patterns
- Maximum Cliques
  - Highly positively/negatively correlated subsets of stocks
- Independent Sets
  - Completely diversified stocks
- Quasi-Cliques/Independent Sets
  - Generalizations → allow for near matches
- Clusters ? Cliques/IS interchangeably



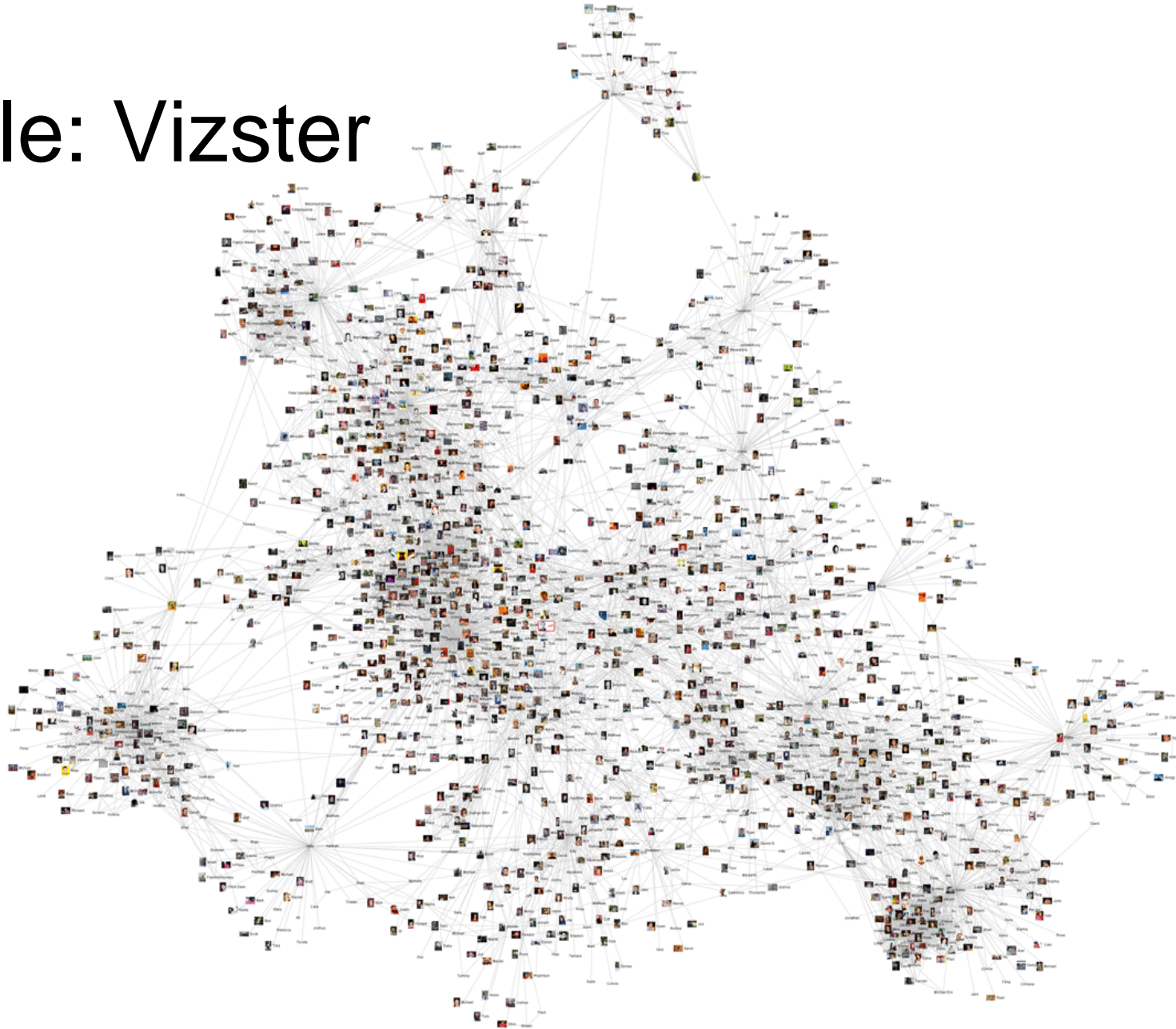


# Existing Approaches to Visualizing Graph Structures

1. Determine target structures (i.e. clusters) *a priori* and use a standard layout algorithm to show the results
2. Use a layout algorithm optimized to visually differentiate target structures
3. Our approach: combine the two
  - Find target structures first, but include additional nodes and edges for context
  - Then use force-directed layout algorithm to effectively visualize the results



# Example: Vizster

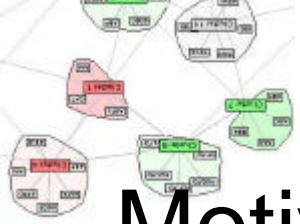




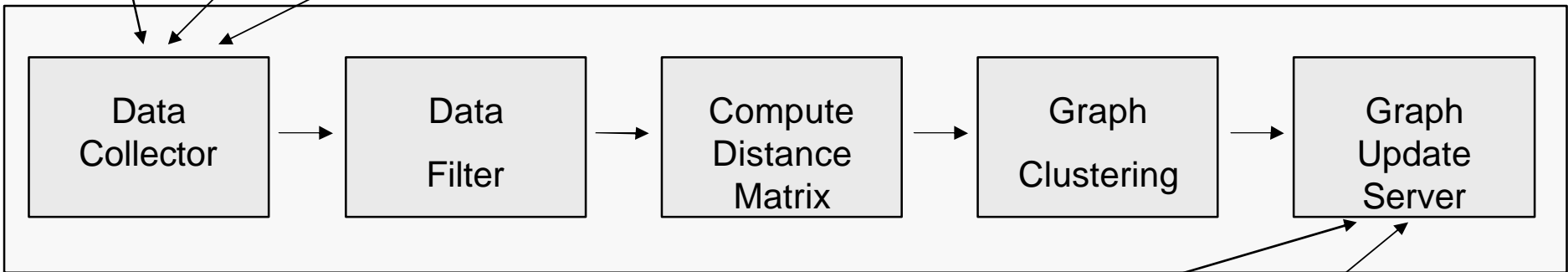
# Motivation: Usage Scenarios

- Portfolio management (static)
- Real-time market analysis (dynamic)
- Exploratory analysis of trading data to gain new insights, spot patterns/trends, etc (static)





# Motivation: Visualizing Results from a Real-time Data-mining Pipeline



Viz Client



Viz Client



# Visualization Goals

1. Visualize different graph structures representing various *patterns* and *trends*
  - (quasi-)cliques and (quasi-)independent sets
  - positively and negatively correlations
2. Represent inter-cluster relationships
3. Dynamic graph capabilities
4. Interaction for efficient data exploration
5. Information integration



# Force-Directed Graph Layout Model

- Create “summaries” of the graph using the clusters and their induced subgraphs
- Force model: spring-embedded layout
- Spring lengths and tensions parameterized to optimize layout
  - Highly related clusters should be close
  - Independent clusters and minimally related clusters should be further apart



# F.D. Model Parameterizations

## ■ Edge Length

### □ Cluster-Cluster edges (CC)

- # intra-cluster edges (shows “connectedness” of clusters)

### □ Cluster-Member edges (CM)

- Quasi-cliques  $\rightarrow$  # intra-cluster edges (“clique contribution”)
- Cliques: cluster sizes (more space to larger clusters)

## ■ Tension

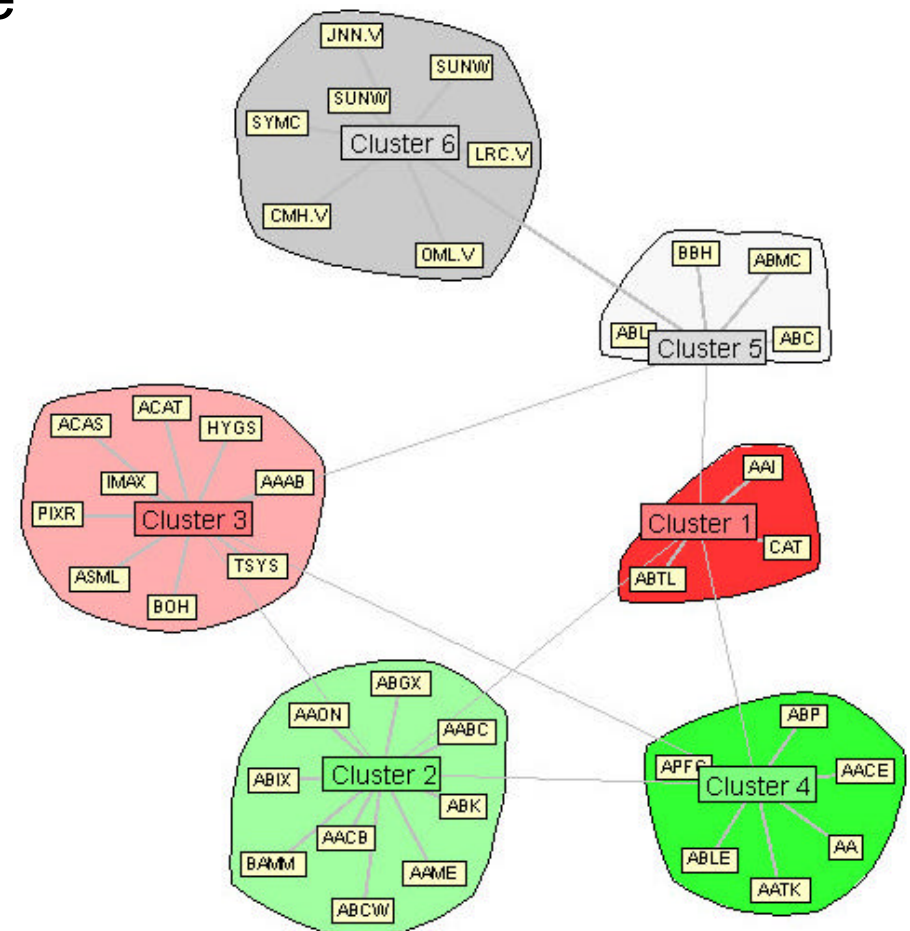
### □ CM edges use constant “tight” tension

### □ CC edge tension proportional to # of inter-cluster links



# Differentiating cluster types

- Correlation Metrics: positive  
negative, independent
  - Color encoded
  
- Cluster types: (quasi-) Cliques and (quasi-) Independent sets
  - Transparency-encoding for cluster summary
  - Individual members edge length encodes “clique contribution”





# Interaction & Information Integration

## ■ Interaction Features

- Geometric pan/zoom
- Display/hide cluster outlines
- Symbol search for quick navigation
- Overview display for global context

## ■ Node context menus provide stock quotes and news:

- Stock news from various sources integrated via RSS feeds
- Online quote details and Google search for provided by opening an external web browser



# Dynamic graph capabilities

- Receive remote graph updates via socket connection to a “graph update server”
- Nodes/edges can be added, removed or replaced
- Event-based architecture allows for automatic processing of new updates
- Force-model allows for efficient incremental layouts when new nodes/edges placed “intelligently”



# Future Work & Improvements

- Handle overlapping clusters
- Encode other variables
  - i.e. node size could encode trade volume
- Ability to view underlying edge weights
- Ability to optionally view complete underlying graph
  - especially the intra-cluster edges





# Future Work & Improvements (2)

- Interactively adding/removing nodes and edges
- Semantic zoom
- Focus+Context
- Other clustering methods besides partitioning via (quasi-)cliques and independent sets



# Conclusion

- Implemented basic Visualization tool for exploring the market graph
- Visualizes different cluster types and their attributes
- User interaction for pan/zoom, on-demand details (quotes, news, web search)
- Dynamic graph capability to support a real-time data processing pipeline

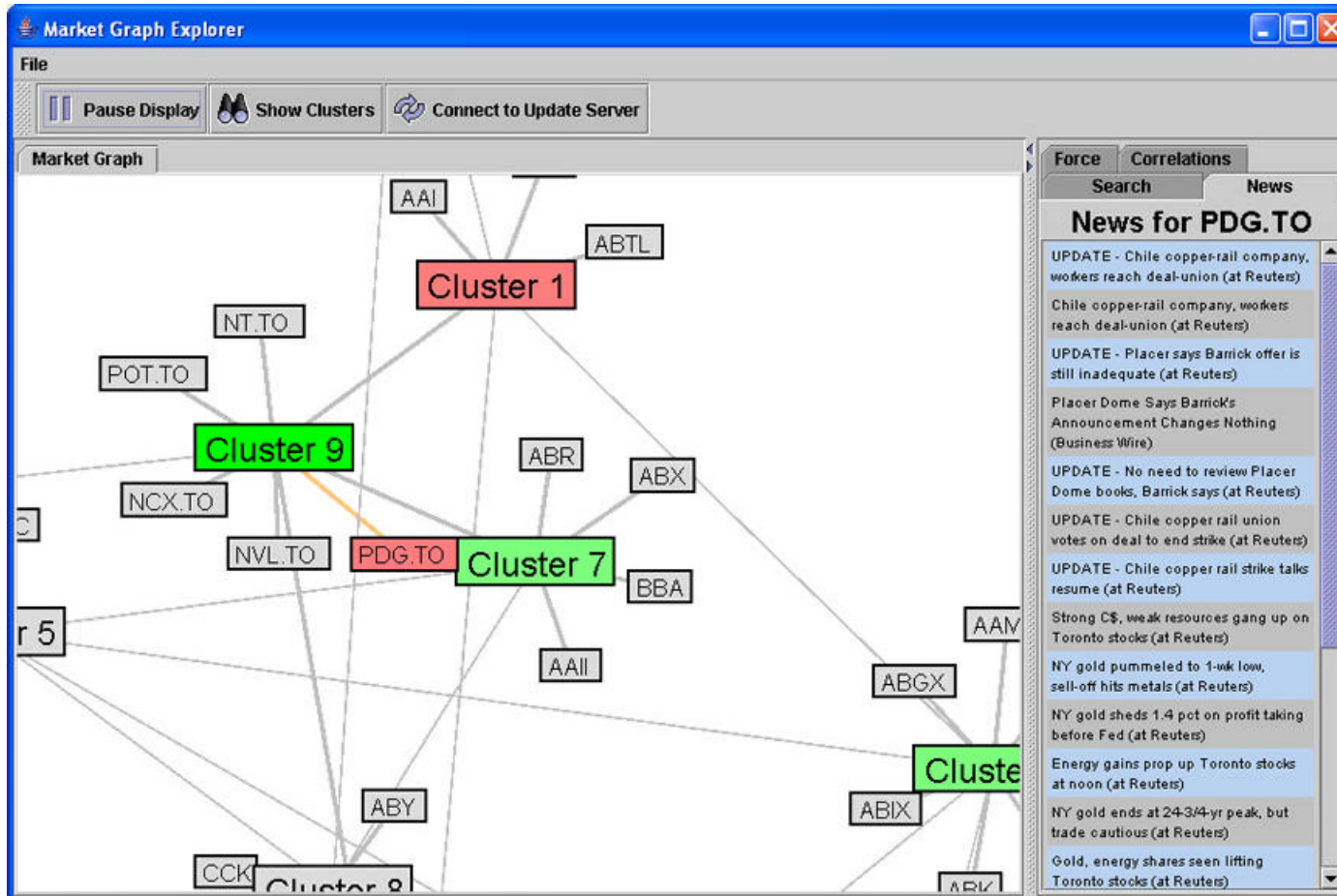


# References

1. Jeffrey Heer and Danah Boyd. Vizster: **Visualizing online social networks**. *InfoVis 2005 IEEE Symposium on Information Visualization, 2005*.
2. Jeffrey Heer, Stuart K. Card, and James A. Landay. **prefuse: a toolkit for interactive information visualization**. In *CHI '05: Proceedings of the SIGCHI conference on Human factors in computing systems*, pages 421–430, New York, NY, USA, 2005. ACM Press.
3. Frank van Ham and Jarke J. van Wijk. **Interactive visualization of small world graphs**. In *Proceedings of the IEEE Symposium on Information Visualization*, pages 199–206, Washington, DC, USA, 2004. IEEE Computer Society.
4. Vladimir Boginski, Sergiy Butenko, and Panos M. Pardalos. **Mining market data: A network approach**.



# DEMO





# THE END!





# Construct a Similarity Matrix

- Currently, our similarity measure is

$$C_{ij} = \frac{\langle R_i R_j \rangle - \langle R_i \rangle \langle R_j \rangle}{\sqrt{\langle R_i^2 - \langle R_i \rangle^2 \rangle \langle R_j^2 - \langle R_j \rangle^2 \rangle}},$$

where:

$$R_i(t) = \ln P_i(t) / P_i(t - 1)$$