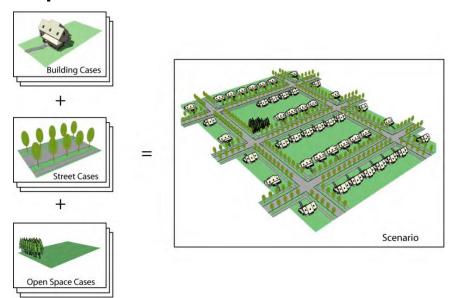
Creation and Comparison of Sustainable Neighbourhood Patterns

CPSC 533C Jen Fernquist

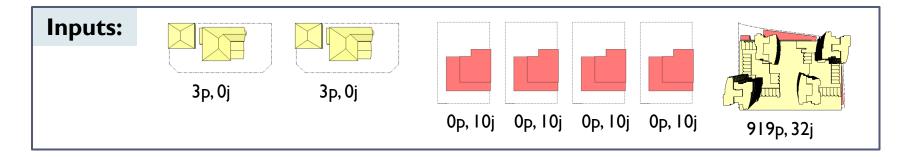
The Problem – Overview

- Landscape Architecture group aims to create sustainable neighbourhoods
- Collaboration with city planners
- Each have their goals, try to meet in the middle
- End result: a "pattern"



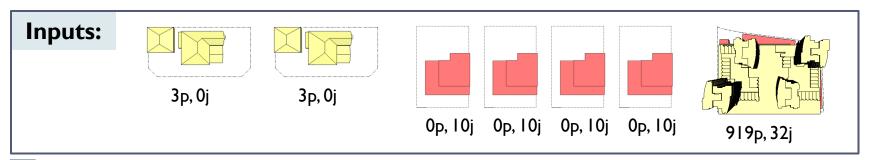
Img from "Decision Support Tools for Energy and Sustainability in Charrette-based Urban Design", R. Kellett et al. Third International Council for European Urbanism Congress, Oslo, Norway, 2008.

The Problem - The Goal

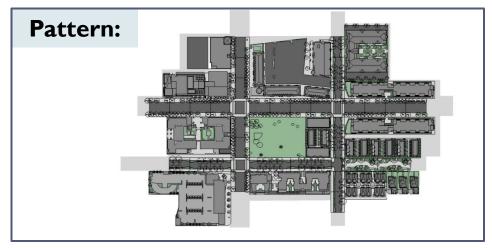




The Problem - The Goal

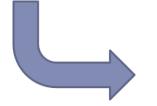






The Problem – The Goal

3p, 0j 3p, 0j 0p, 10j 0p, 10j 0p, 10j 919p, 32j







Outputs: Total Dwellings = 925

Total Jobs = 72

Total Energy Consumption = 1.21 GW

. . .

The Problem – Current Method

Collaboration around table:

- Paper maps
- Paper cutouts of elements
- Masking tape to place elements in map
- Manually compute outputs in spreadsheet



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Collaboration around table:

- Paper maps
- Paper cutouts of elements
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Issues:

- No way to "save" at any point
- Hard to compare different solutions
- Labour intensive calculation; prone to user error



The Dataset

Pictures of elements

Numerical input data

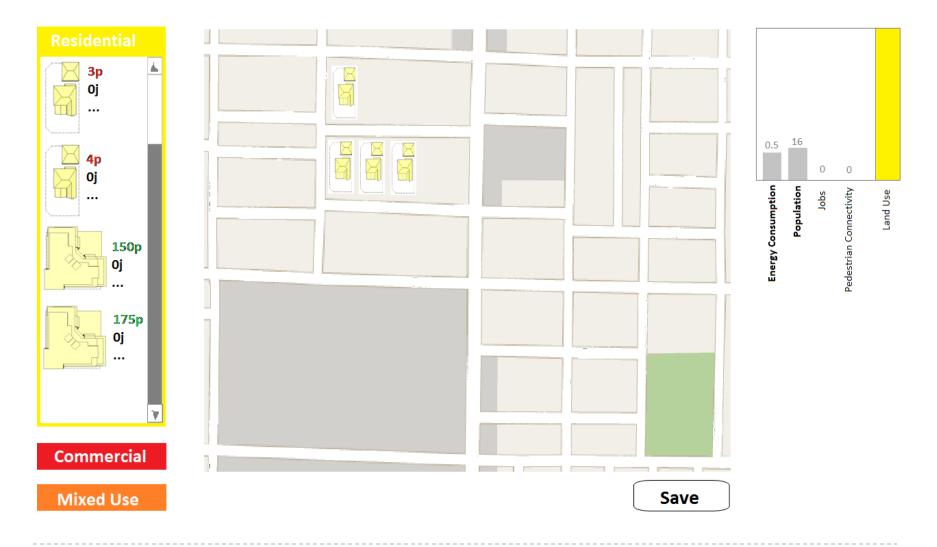
Map of desired area

My Solution – Multi-touch Table!

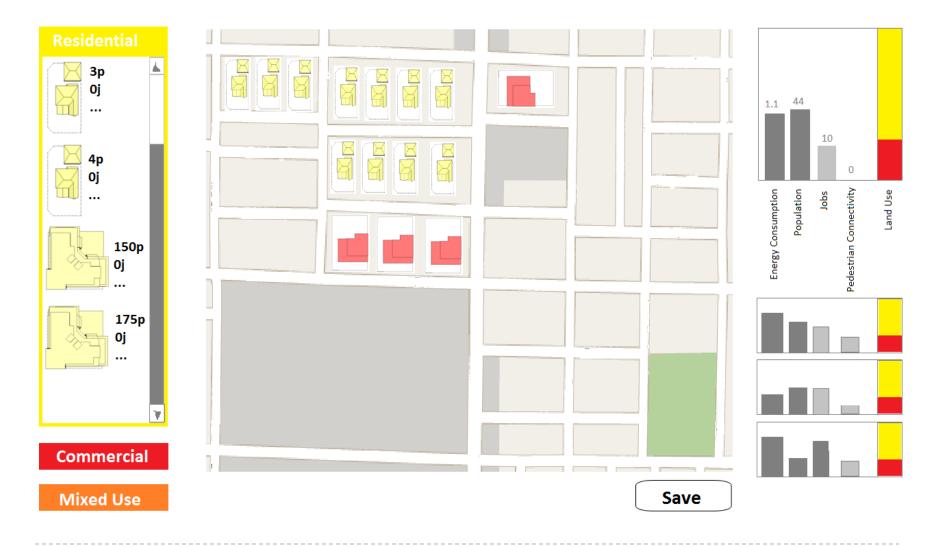




My Solution



My Solution



Progress Thus Far

Done:

- ▶ Carry out user observation ✓
- ▶ Get OK on mock-up ✓
- ▶ Become familiar with SMART Table SDK ✓

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- ▶ Carry out user observation ✓
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▶ ToDo:

- Integrate C# libraries for menus, charts
- Implement everything!



Questions?

